## On Fair Division of Indivisible Goods

joint work with Yun Kuen (Marco) Cheung, Bhaskar Chaudhury, Jugal Garg, Naveen Garg, Martin Hoefer arXiv 2018

Kurt Mehlhorn


## Outline

- Fair Division Problems
- Problem Definition: Allocation of Indivisible Items
- State of the Art
- Divisible Items
- An Approximation Algorithm for Indivisible Items via Envy-Freeness by Barman et al.
- Our Generalization
- Open Problems


## Fair Division Problems

- Share rent.
- Assign credit to the authors of a paper.
- Distribute tasks, e.g., household chores.
- Split goods among kids at Xmas.
- Split an estate among heirs.


## splíddít



## Allocation of Items to Agents

- Set $G$ of $m$ indivisible items or goods
- Set $A$ of $n$ agents or users
- $u_{i j}=$ value (utility) of good $j$ for agent $i$
- Each item assigned to some agent.
- $x_{i}=$ set of items assigned to agent $i$.
- Value (utility) of $x_{i}$ for agent $i: u_{i}\left(x_{i}\right)=\sum_{j \in x_{i}} u_{i j}$


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## Main Questions

- What is a good allocation ?
- Algorithms to find (approximately) optimal allocations?
- Computational complexity of finding good allocations?


## What is a Good Allocation? Objectives

- Utilitarian Social Welfare

$$
\operatorname{maximize} \sum_{i \in A} u_{i}\left(x_{i}\right)
$$

- Max-Min-Fairness, Egalitarian Welfare

$$
\operatorname{maximize} \min _{i \in A} u_{i}\left(x_{i}\right)
$$

- Proportional Fairness, Nash Social Welfare (NSW)

$$
\operatorname{maximize}\left(\prod_{i \in A} u_{i}\left(x_{i}\right)\right)^{1 / n}
$$

- NSW is invariant under scaling.



## Algorithms for Approximating Nash Social Welfare

ALG computes a $\rho$-approximation if for every instance /

$$
\frac{\operatorname{NSW}\left(x^{*}\right)}{\operatorname{NSW}(A L G(I))} \leq \rho .
$$

- APX-hard, no 1.00008-approximation unless $\mathrm{P}=\mathrm{NP}_{\text {[Lee, IPL'17] }}$
- 2.889-approximation via markets [Cole, Gkatzeis, STOC'15]
- e-approximation via stable polynomials [Anari, Gharan, Singh, Saberi, ITCS'17]
- 2-approximation via markets
[Cole, Devanur, Gkatzelis, Jain, Mai, Vazirani, Yazdanbod, EC'17]
- 1.45-approximation via limited envy [Barman, Kisinamurthy, Vaish, E0 2018]
[Caragiannis, Kurokawa, Moulin, Procaccia, Shah, Wang, EC'16]
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## Extensions

- Multiple copies of each item
- Multiple copies, diminishing value [Anari, Mai, Oveis Gharan, Vazirani, SODA 2018]
- Budget-additive utilities, $u_{i}\left(x_{i}\right)=\min \left(c_{i}, \sum_{j \in x_{i}} u_{i j}\right) \quad$ GGarg, Hoefer, M, SODA 2018]
- Multiple copies, diminishing value, budget-additive

Chaudhury, Garg, Garg, Hoefer, M., ArXiv 2018]
The latter instance class contains the classes above and the algorithm achieves a better approximation ratio.
The ratio is 1.45, the same as in [Barman, Krishnamurthy, Vaish, EC 2018] Algorithm combines ideas from Barman et al. and Anari et al. Retains simplicity.

## Divisible Goods

$x_{i j} \in[0,1]$ : fraction of good $j$ assigned to agent $i$.
Problem reduces to a Fisher market

- Give every agent the same budget, say 1 Euro
- Find prices $p_{j}$ for the goods such that the market clears, i.e.,
- all goods are completely sold, i.e., $\sum_{i} x_{i j}=1$ for all $j$.
- agents spend all their money, i.e., $\sum_{j} p_{j} x_{i j}=1$.
- agents behave rationally, i.e., $x_{i j}>0 \quad \Rightarrow \frac{u_{i j}}{p_{j}}=\alpha_{i}=\max _{\ell} \frac{u_{i e}}{p_{\ell}}$
- $\alpha_{i}$ is called the bang-per-buck (MBB) ratio of agent $i$.


## The Algorithm by Barman et al.

## computes

- an allocation $x ; \quad x_{i}=$ set of goods assigned to agent $i$.
- a price vector $p$;
- a vector $\alpha$;

$$
p_{j}=\text { price of good } j \text {. }
$$

$\alpha_{i}=$ MBB-ratio of agent $i$.

## such that

- $\alpha_{i}=\max _{j} u_{i j} / p_{j} \quad\left(\alpha_{i}\right.$ is maximum-bang-per-buck ratio of $\left.i\right)$
- $j \in x_{i}$ implies $u_{i j} / p_{j}=\alpha_{i} \quad$ (only MBB-goods are allocated)
- for all agents $h$ and $i$, there is a good $j$ such that

$$
p\left(x_{h} \backslash j\right) \leq(1+\varepsilon) p\left(x_{i}\right),
$$

where $p($ set $S$ of goods $)=\sum_{j \in S} p_{j}$. (budget equal up to one good)

The first two properties are maintained throughout the algorithm. We work towards the third.

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where $p$ (set $S$ of goods) $=\sum_{j \in S} p_{j}$. (budget equal up to one good)

Note $u_{i}\left(x_{h} \backslash j\right) \leq \alpha_{i} \cdot p\left(x_{h} \backslash j\right) \leq(1+\varepsilon) \alpha_{i} \cdot p\left(x_{i}\right)=(1+\varepsilon) u_{i}\left(x_{i}\right)$.

## The Algorithm by Barman et al.

Initialization: assign every item to the agent that likes it most. for good $j$ do
$L$ assign $j$ to $i_{0}=\operatorname{argmax}_{i} u_{i j}$, set $p_{j} \leftarrow u_{i_{0}, j}$
for agent $i$ do
$L \alpha_{i}=1$
Main Loop: as long as there is envy, reassign goods and adjust prices.

A pair $(i, j)$ of good and agent is tight if $\alpha_{i}=u_{i j} / p_{j}$.
Tight Graph: directed bipartite graph, agents on one side, goods on the other side.

- edge $(i, j)$ from agent $i$ to good $j$ : tight and $i$ does not own $j$.
- edge $(j, i)$ from good $j$ to agent $i$ : tight and $i$ owns $j$.


## The Algorithm by Barman et al.

Initialization
while true do
let $i$ be a least spending agent ( $p\left(x_{i}\right)$ is minimum)
if $i$ does not envy any other agent then
$L$ break from the loop and halt
do a BFS in tight graph starting at $i$;
if BFS finds an envy-reducing path starting in $i$ then
$L$ use the shortest such path to improve the assignment
else
Let $S$ be the set of agents that can be reached from $i$ in tight graph
multiply all prices of goods owned by $S$ and divide all MBB-values of agents in $S$ by an increasing factor $t>1$ until
(a) a new tight edge from an agent in $S$ to a good outside $S$
(b) $i$ is not envious anymore
(c) new least spender

## Envy-Reducing Path

Invariant: $\alpha_{i} \geq u_{i j} / p_{j}$ for all $j$ and $\alpha_{i}=u_{i j} / p_{j}$ if $j \in X_{i}$.
A pair $(i, j)$ of agent and good is tight if $\alpha_{i}=u_{i j} / p_{j}$.


Tight path is envy-reducing if


Use of envy-reducing $P=\left(i=i_{0}, j_{1}, i_{1}, \ldots, j_{h}, i_{h}\right)$ :

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Tight path:

$$
\begin{array}{ll}
=\text { agent } & \cdots-\cdots=\text { tight and does not own } \\
\square=\text { good } & -
\end{array}
$$



Tight path is envy-reducing if
$p\left(i_{h} \backslash j_{h-1}\right)>(1+\varepsilon) p\left(x_{i}\right)$ and $p\left(i_{\ell} \backslash j_{\ell-1}\right) \leq(1+\varepsilon) p\left(x_{i}\right)$ for $\ell<h$.

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= agent $\quad \cdots \cdots=$ tight and does not own
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Use of envy-reducing $P=\left(i=i_{0}, j_{1}, i_{1}, \ldots, j_{h}, i_{h}\right)$ :
Set $\ell \leftarrow h$
while $\ell>0$ and $p_{i_{\ell}}\left(x_{i \ell} \backslash j_{\ell}\right)>(1+\varepsilon) p_{i}\left(x_{i}\right)$ do remove $j_{\ell}$ from $x_{i_{\ell}}$ and assign it to $i_{\ell-1} ; \ell \leftarrow \ell-1$

## Polynomial Time

Assume all utilities are powers of $r=1+\delta$.
The prices of goods that are owned by agents that are envied by some other agent are not increased. Agents that are envied by another agent do not gain additional goods.

Total spending of least spending agent never decreases. Is increased by factor $r$ in price increases.

Therefore, number of price increases $=O\left(\log _{r} \max u_{i j} / \min u_{i j}\right)$.
Time between price increases is polynomial: Similar to analysis of matching algs.

## Analysis of the Approximation Factor

We have computed

- an allocation $x$;
$x_{i}=$ set of goods assigned to agent $i$.
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where $p$ (set $S$ of goods $)=\sum_{j \in S} p_{j}$. (no envy up to one good)

## The Approximation Factor: Rescaling

Let $x^{\text {alg }}$ be the allocation computed by the algorithm.
$j \in x_{i}^{\text {alg }} \rightarrow u_{i j} / p_{j}=\alpha_{i}=\max _{k} u_{i k} / p_{k} \quad \forall h, i \exists j$ s.t. $p\left(x_{h} \backslash j\right) \leq(1+\varepsilon) p\left(x_{i}\right)$.
Rescale: Replace $u_{i j}$ by $u_{i j} / \alpha_{i}$. This multiplies the NSW of every allocation by $\left(\Pi_{i} \alpha_{i}^{-1}\right)^{1 / n}$ and hence does not change the optimal allocation. The above becomes $j \in x_{i}^{a l g} \rightarrow u_{i j} / p_{j}=1=\max _{k} u_{k} / p_{k} \quad \forall h, i \exists j$ s.t. $p\left(x_{h} \backslash\right) \leq(1+\varepsilon) p\left(x_{i}\right)$ and hence $u_{i j}=p_{j}$ whenever good $j$ is allocated to $i$. If $j$ is not allocated to $i, u_{i j} \leq p_{j}$.


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and hence $u_{i j}=p_{j}$ whenever good $j$ is allocated to $i$. If $j$ is not allocated to $i, u_{i j} \leq p_{j}$.
$j \in x_{i}^{a l g} \rightarrow u_{i j}=p_{j}, \quad u_{h j} \leq p_{j}, \quad \forall h, i \exists j$ s.t. $p\left(x_{h} \backslash j\right) \leq(1+\varepsilon) p\left(x_{i}\right)$

## The Approximation Factor

Rename the agents s.t. $p\left(x_{1}^{a l g}\right) \geq p\left(x_{2}^{a l g}\right) \geq \ldots \geq p\left(x_{n}^{a l g}\right)=: \ell$.



Each $x_{i}, 1 \leq i \leq n$, contains a $g_{i}$ such that $p\left(x_{i} \backslash g_{i}\right) \leq \ell$.
Give additional freedom to OPT. It must allocate $g_{1}$ to $g_{n-1}$ integrally, can allocate the other goods fractionally. Contribution of a good is its price.

Claim: OPT does not have to allocate $g_{i}$ and $g_{h}$ to same agent. Assume otherwise. Then there is an agent a with only fractional goods. Move $g_{h}$ to this agent and move min $\left(p\left(g_{h}\right), p\left(x_{a}\right)\right)$ in return.
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## More on OPT and ALG

OPT assigns the $g_{i}$ 's injectively. Wlog., OPT assigns $g_{i}$ to $i$. Let $\alpha \ell=\min _{i} p\left(x_{i}^{\text {opt }}\right)$, let $h$ be maximum such that $p\left(x_{h}^{\text {alg }}\right)>\alpha \ell$.



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Thus

$$
\operatorname{NSW}\left(x^{o p t}\right) \leq\left(\prod_{i \leq h} p\left(x_{i}^{a l g}\right) \cdot(\alpha \ell)^{n-h}\right)^{1 / n} .
$$

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$$

We now make $x^{a l g}$ worse. For agents $i>h$, we move the heights towards the bounds $\ell$ and $\alpha \ell$. Thus

$$
\operatorname{NSW}\left(x^{a l g}\right) \geq\left(\prod_{i \leq h} p\left(x_{i}^{a l g}\right) \cdot(\alpha \ell)^{s} \cdot \beta \ell \cdot \ell^{t}\right)^{1 / n}
$$

## More on OPT and ALG



## More on OPT and ALG

$\frac{\operatorname{NSW}\left(x^{o p t}\right)}{\operatorname{NSW}\left(x^{a l g}\right)} \leq\left(\alpha^{t} \cdot \frac{\alpha}{\beta}\right)^{1 / n} \leq\left(\frac{t \alpha+\alpha / \beta}{t+1}\right)^{(t+1) / n}$


$$
\alpha \ell(s+t+1) \leq s \alpha \ell+\beta \ell+t \ell+h \ell
$$



## More on OPT and ALG

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and hence $t \alpha+\alpha / \beta \leq \beta+t+h+\alpha / \beta-\alpha \leq t+h+1$.


Thus

## More on OPT and ALG

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and hence $t \alpha+\alpha / \beta \leq \beta+t+h+\alpha / \beta-\alpha \leq t+h+1$. Thus
$\frac{\operatorname{NSW}\left(x^{\text {opt }}\right)}{\operatorname{NSW}\left(x^{a l g}\right)} \leq\left(\frac{t+h+1}{t+1}\right)^{(t+1) / n} \leq\left(\frac{n}{t+1}\right)^{(t+1) / n} \leq e^{1 / e} \approx 1.45$.

## Generalization to Multiple Copies, Diminishing value, Budget-Additive

For each agent $i$ and good $j$ ( $k_{j}$ copies of good $j$ )

$$
u_{i j 1} \geq u_{i j 2} \geq \ldots \geq u_{i j k_{j}} .
$$

Let $m\left(x_{i}, j\right)$ be the multiplicity of $\operatorname{good} j$ in $x_{i}$. Then

$$
u_{i}\left(x_{i}\right)=\min \left(c_{i}, \sum_{j} \sum_{1 \leq \ell \leq m\left(x_{i}, j\right)} u_{i j \ell}\right) .
$$

An agent is capped if $u_{i}\left(x_{i}\right)=c_{i}$. Only uncapped agents envy.
MBB-Invariant: $\quad u_{\left.j m\left(x_{i}\right)\right)+1 / p_{j}} \leq \alpha_{i} \leq u_{j m\left(x_{i}\right)} / p_{j}$ for all $i$ and $j$.

Tight path:

$(i, j)$ is tight: $\alpha_{i}=$ left endpoint for "does not own" and $\alpha_{i}=$ right endpoint for "owns".

## Open Problems

- Is $e^{1 / e} \approx 1.45$ the best approximation factor for this algorithm? I know a lower bound of $1.44=3^{1 / 3}$.
- How does one compute exact solutions?
- How does one compute good upper bounds on NSW(OPT)?
- What is the best approximation factor for this problem? Upper bound is 1.45 , lower bound is 1.00008 .
- Distributed implementation?

