

A PROBABILISTIC ALGORITHM FOR VERTEX CONNECTIVITY OF GRAPHS

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A probabilistic algorithm is presented which computes the vertex connectivity of an undirected graph $G=(V, E)$ in expected time $O((- \log \epsilon)|V|^{3/2}|E|)$ with error probability at most ϵ provided that $|E| \leq \frac{1}{2}d|V|^2$ for some universal constant $d < 1$.

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Let $G=(V, E)$ be an undirected graph. Let $a \not\sim b$ denote that there is no edge between a and b . If $a \not\sim b$, then $S \subseteq V - \{a, b\}$ is an (a, b) vertex separator if every path from a to b passes through a vertex of S . $N(a, b)$ is the least cardinality of an (a, b) vertex separator, i.e.,

$N(a, b) = \min\{|S|; S \subseteq V - \{a, b\} \text{ is an } (a, b) \text{ vertex separator}\}.$

$N(a, b)$ can be determined in time $O(|V|^{1/2}|E|)$ by network flow methods [1]. The vertex connectivity c of graph G is defined by

$$c = \begin{cases} n - 1 & \text{if } G \text{ is a complete graph,} \\ \min_{a \not\sim b} N(a, b) & \text{if } G \text{ is not complete.} \end{cases}$$

Even and Tarjan [1] described an $O(c|V|^{3/2}|E|) = O(|V|^{1/2}|E|^2)$ algorithm for computing c . In this note we describe a probabilistic variant of their method, which computes c with error probability ϵ in expected time $O((- \log \epsilon)|V|^{3/2}|E|)$ provided that $c \leq d|V|$ for some constant $d < 1$. Since $c \leq 2|E|/|V|$, this will always be the case for sparse graphs.

In the following, n is often used for $|V|$.

Lemma 1. *Let $G=(V, E)$ be an undirected graph with vertex connectivity $c < |V| - 1$.*

(a) *Let $S \subseteq V$ be a vertex separator for some*

nodes v, w with $|S| = c$. Then

$$c = \min_{a \not\sim b} N(a, b)$$

for all $a \in V - S$.

(b) *Let $\epsilon > 0$,*

$$k = -\log \epsilon / (\log n - \log c),$$

let a_1, \dots, a_k be k random nodes of G and let

$$\mu = \min_{1 \leq i \leq k} \min_{a_i \not\sim b} N(a_i, b).$$

Then $\Pr(\mu > c) \leq \epsilon$.

Proof. (a) Graph $G - S$ consists of at least two components. Let b be a node which does not belong to the same component as a . Then S separates a from b and hence $N(a, b) \leq |S| = c$. Thus $c = N(a, b)$ by definition of c .

(b) Let S be a vertex separator with $|S| = c$. If $\mu > c$, then a_1, \dots, a_k all belong to S . Hence $\Pr(\mu > c) \leq (c/n)^k \leq \epsilon$.

Lemma 1 suggests a probabilistic algorithm for computing c .

Algorithm.

Step 1. COUNT $\leftarrow 0$; $\mu \leftarrow |V| - 2$;

Step 2. **while** COUNT $< -\log \epsilon / (\log n - \log \mu)$

Step 3. **do** COUNT \leftarrow COUNT + 1;

Step 4. select $a \in V$ at random;
 Step 5. $\mu \leftarrow \min\{\mu, \min_{a \neq b} N(a, b)\}$
 Step 6. **od**
 Step 7. output (μ)

Theorem 2. Let $G = (V, E)$ be an undirected graph with vertex connectivity $0 < c < |V| - 1$ and let $\epsilon > 0$, $\epsilon \leq 1/n$. Then the algorithm above terminates in expected time

$$O(|V|^{3/2}|E|(-\log \epsilon)/(\log n - \log c))$$

and computes c with error probability $\leq \epsilon$.

Proof. Note first that for fixed a, b one can compute $N(a, b)$ in time $O(|V|^{1/2}|E|)$ by network flow methods [1]. Hence one execution of Step 5 takes time $O(|V|^{3/2}|E|)$. Let N be the number of loop iterations. Since $\mu \geq c$, we certainly have

$$N \geq k := -\log \epsilon / (\log n - \log c),$$

and therefore the error probability $\leq \epsilon$ by Lemma 1(b). It remains to compute the expected number of iterations of the loop. Let p_m be the probability that $\geq m$ iterations are performed, $m \geq k$. Then

$$p_k = 1$$

and

$$p_m \leq (c/n)^{m-k} \quad \text{for } m > k,$$

because the fact that $\geq m$ iterations are performed implies that $\mu > c$ after $m - 1$ iterations, the probability of which is bounded by $(c/n)^{m-1}$. Hence the expected number of iterations is bounded by

$$\begin{aligned} k + \sum_{m \geq k} p_m &\leq \\ &\leq k + (c/n)^k \sum_{\ell \geq 0} (c/n)^\ell \end{aligned}$$

$$\begin{aligned} &\leq k + (c/n)^k \sum_{\ell \geq 0} (c/n)^\ell \\ &\leq k + (c/n)^k / (1 - c/n) \\ &\leq k + \epsilon / (1 - (n-1)/n) \\ &\leq k + \epsilon n \leq k + 1 = O(k). \end{aligned}$$

Thus the expected running time of our algorithm is $O(k|V|^{3/2}|E|)$.

If c is sufficiently smaller than $|V|$, say $c \leq 0.9|V|$, then our algorithm will run in expected time $O((-\log \epsilon)|V|^{3/2}|E|)$. Since

$$c \leq \max\{\text{degree}(v); v \in V\} \leq 2|E|/|V|,$$

this will certainly be the case if $|E| \leq 0.9|V|^2/2$, i.e., if the graph is sparse.

Corollary 3. Let $d < 1$. The algorithm above determines the vertex connectivity of an undirected graph $G = (V, E)$ in expected time

$$O((-\log \epsilon)|V|^{3/2}|E|)$$

with error $\leq \epsilon$ provided that $|E| \leq \frac{1}{2}d|V|^2$.

Proof. Immediate from Theorem 2 and the discussion above.

For $\epsilon = 2^{-100}$ the algorithm will run in expected time $O(|V|^{3/2}|E|)$ – a significant improvement with respect to Even and Tarjan’s result.

Reference

[1] S. Even and R.E. Tarjan, Network flow and testing graph connectivity, SIAM J. and Comput. 4 (1975) 507–518.